Archery School v School Competition

This guidance document provides information on running an Archery School v School Competition. For more information visit [www.archerygb.org/schools](http://www.archerygb.org/schools)

Archery School V School Competition/Leagues (U15)

The U15 Archery School v School Competition is designed to be a competition between two schools which can be played in isolation or as part of a wider district Archery Team League (the league can be organised locally). The competition is hosted by one of the schools – this can be either a school sports hall or field. The target group for the competition format is students aged 11 to 14 (or Key Stage 3). However, the model can be used for other age groups based on local need.

A Level 3 County archery competition as part of the School Games would be a good progression from the locally organised district league.

Advice and guidance on how to organise and deliver a School v School Competition

Competition format:

- Each competition is made up of two teams.
- Each team has nine archers.
- Each team is made up of three groups of three shown in the diagram below.
1. Set out the range appropriately following the Archery GB Rules of Shooting. Targets are set at a distance of 15m and 80cm target faces are used. The suggested distance and target face size is for guidance and schools are encouraged to agree any alterations prior to the competition.

2. A group of three from each team comes up and shoots 3 arrows each. The team totals for the whole target are collated (nine arrows). The winning group is awarded 2 points and a loss is 1 point. In the event of a draw both groups are awarded 2 points. These points are recorded on the team score sheet.

3. The arrows are collected after scores are collated.

4. The second group of three from each team then come up and shoot. They get a score in the same way.

5. The third and final group of three come up and shoot to complete the first round of matches.

6. The groups of three rotate until an agreed number of matches have taken place, or until a set time has been reached.

7. The scores are collated and the winning team is the team with the highest number of points!

8. Each match will take approximately 10 minutes. For a one and a half hour event, a suggested number of matches is four.

9. If the time available is limited, agree a number of rotations with the other school or continue to rotate until the allocated time is reached.
Scoring:

The target face is divided into 10 scoring zones, whereby each coloured area is split into two parts, the inner and outer ring. This 10 zone method for scoring is used for this competition.

An arrow that is touching a line separating zones (a ‘line cutter’), scores the value of the higher scoring zone.

Once each group of three shoots, teams score two points if they win, two points if they draw, and one point if they lose.

At the end of the four matches (or the agreed number), the school team with the most points wins.

Recommended timings:

The complete event will take approximately one and a half hours which as an outline can consist of:

- Set up: 15 minutes
- Introduction and briefing: 5 minutes
- Warm up (dynamic warm up and 1 practice end of three arrows each): 10 minutes
- Competition: 40 minutes (approx. 10 minutes for each match)
- Presentation of certificates: 10 minutes
- Pack away equipment: 10 minutes
Step by step guide to organising a School v School Competition

<table>
<thead>
<tr>
<th>Join the network of schools!</th>
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<tbody>
<tr>
<td>Complete the Registration Form and return to Archery GB to join the network and see which other schools are taking part in archery competitions.</td>
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<tr>
<td>We would like all schools taking part in the School v School Team Competition to register with us so we can provide a map showing all the schools taking part in the competition. This will allow you to see other local schools nearby who you can arrange future competitions with. This form can be found with the other templates to download.</td>
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<th>Choose a venue</th>
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<td>Agree which school will host the competition.</td>
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<tr>
<td>Carry out a risk assessment of the venue, being compatible with the Rules of Shooting. A copy of the risk assessment should be made available on the day or sent to the other school prior to the competition.</td>
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<tr>
<td>Set up the range as per the Archery GB Rules of Shooting. The competition can be held indoor in a sports hall (organise safety netting) or outdoors on a field. The targets are set at 15m and teams will shoot at 80cm target faces.</td>
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<td>For more information on facilities please see the guide at <a href="http://www.archerygb.org">www.archerygb.org</a></td>
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<th>Select your team</th>
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<td>There are nine shooting members in a team but there can be a maximum of twelve members of a School v School Competition team. The additional three team members can substitute shooting members if required but otherwise team members must stay within their groups of three. Team members can also act as team managers and scorers, supporting the team when they are not shooting.</td>
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<tr>
<td>Team members can be; aged 11 to 14 years, boys, girls, or mixed. If you wish to include older team members, agree the ages with the other school. Team members can be of all abilities providing they have a level of competence to shoot and are aware of appropriate behaviour on the range. All bow types are acceptable at this level.</td>
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<td>Team members should wear appropriate clothing (not necessarily PE kit).</td>
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Source equipment
For the competition between the two schools you will need:
- Two targets (one per team) and 80cm target faces
- Six bows (although consider right and left handed bows so may need more)
- Ideally one arm bracer per pupil, but a minimum of six arm bracers (one for each archer shooting)
- A minimum of 27 arrows
- Ground quivers
- Netting (if appropriate)
- Score sheets (download them)

Who can help you?
- A leader or coach to support the event
- Appoint an overall challenge leader to lead the competition
- Young leaders to assist e.g. Pupil Field Captain to support the qualified coach or leader
- Scorers
- Team managers

If you are interested in training to deliver archery yourself, find out more about the courses available at www.archerygb.org

Download template documents
- Archery GB Registration Form
- Risk Assessment Guidelines
- Team Sign in Form
- Score sheet
- Participants Certificates
- Guidance for Organising a District League

Agree format and scoring
Talk to the other school prior to the competition to see if any adaptions to the format and scoring need to be made to accommodate all participants.
Handy checklists!

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<th>Pre event</th>
<th>On the day</th>
<th>Post event</th>
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<tr>
<td>● Register your school with Archery GB&lt;br&gt;● Send invite letter to school&lt;br&gt;● Complete risk assessment of competition venue&lt;br&gt;● Check appropriate equipment for number of participants&lt;br&gt;● Prepare briefing&lt;br&gt;● Prepare score sheets&lt;br&gt;● Check you have confirmation to take photographs of all participants</td>
<td>● Layout range&lt;br&gt;● Complete safety checks&lt;br&gt;● Brief young leaders&lt;br&gt;● Run through rules of the range and competition, and scoring&lt;br&gt;● Organise teams and sub-teams prior to competition&lt;br&gt;● Collate scores&lt;br&gt;● Award certificates&lt;br&gt;● Distribute local club information (if club attended)</td>
<td>● Write a school report on the competition&lt;br&gt;● Review event and note improvements&lt;br&gt;● Organise your next competition!</td>
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For more information about archery in schools, visit www.archerygb.org/schools

Delivery and insurance guidelines:

● Information about local clubs and coaches can be found at www.archerygb.org

● This competition is recognised activity for affiliated clubs working with non-members where the club or club coach is delivering training in the school.

● For schools affiliated to Archery GB as a Junior Club, your insurance is covered through Archery GB.

● Schools not affiliated to Archery GB will undertake the activity under their own insurance. Schools are advised to confirm with their insurer that the activity is covered.

● A qualified Archery GB Coach or Leader could support the competition.
Points are awarded and recorded based on the total of the whole target (9 arrows). An arrow that does not score is called a miss.
- Teams (in their groups of three) score 2 if they win a rotation, 2 for a draw, and 1 point if they lose.
- The scores for each group of three archers are totalled for each match.
- The overall score is calculated to identify the winning team.
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